BEAT THE CLOCK

(Can be played with one or more players. A timer or someone to watch the clock is necessary for playing this version of Numberkins.)

1. Each player takes a set of cards (player or teacher can determine which number sets to used based on the skills they want to practice) and lays them face down.

2. A designated time keeper starts the timer (usually at 60 seconds) and at the word "GO" each player turns a card over and writes down the equation (addition or subtraction as designated beforehand), needed to complete a match.

For example: player would write   13
                                        -10 for subtraction
                                         3

                 player would write   10
                                        + 3 for addition
                                         13

3. Player with the most correct equations and solutions when time is up wins. Can also be played with one player for fact practice or in teams.